



**American Treibball Association®
Sanctioned Trial and Competition Rules**

**American Treibball Association,
Approved by the Board of Directors, for 2019-2020**

A. General Operating Rules, ATA Authority Concerning Registration and Rules

1. The rules and registration numbers of the Association take precedence over those of any other Association.
2. The ATA reserves the right to make any changes in these rules, regulations, standards, or requirements as deemed at any time, to be in the best interest of the ATA and the sport of Treibball.
3. Every approved competition and every person participating therein is subject to the Bylaws and Sanctioned Trial and Competition Rules of the ATA.

B. Membership

Applying for Membership

1. Membership within the ATA is a privilege. To compete in, or host sanctioned competitions, the individual must be a current member in good standing.
2. Application for membership may be made by using the contact form on the Association website, www.americantreibballassociation.org
3. The name appearing on the membership shall be the exact same name used for any registration.
4. By applying for membership, the applicant automatically agrees to be bound by and abide by the By-Laws and Rules and Regulations of the ATA. The ATA Board of Directors shall review and determine annual registration, event and licensing fees.

Types of Membership

1. **Level I – Adult**- Restricted to one person. This is a requirement to compete with a dog at any ATA sanctioned trial or competition, regardless of other memberships held.
 - a. This membership is carried in the individual's legal name.
 - b. This membership is for one person over the age of 18 years.
- c. Level I members are full voting members of the ATA. To join at Level I, click here to fill out the contact form on the Association website www.americantreibballassociation.org

Copies of the ATA By-Laws, and current Sanctioned Competition Rules may be downloaded from this site.
2. **Level I – Junior Handler** -This membership is for young dog owners who want to train and compete. Membership is restricted to one person under the age of 18. This is a requirement to compete with a dog at any ATA sanctioned trial or competition, regardless of other memberships held.

a. This membership is carried in the individual's legal name.

Young competitors under the age of 18 years may compete in the following age groups:

- 8-10
- 11-13
- 14-17

The age of the Junior Handler on January 1 of the year of registration, determines the age category that handler will compete in, for that calendar year.

- b. Every Junior Handler must be accompanied by a parent or responsible adult, at all times during competitions.
- c. Every Junior Handler must demonstrate to competition hosts that they can control their dog in an off-leash environment.
- d. Junior Handlers are not voting members of the association. To join at Level I, Junior Handler, click here to fill out the contact form on the Association website_ www.americantreibballassociation.org

3. Level II: Professional Trainer – For positive reinforcement trainers who want to add Treibball classes to their existing class schedule, or who wish to become a certified ATA regional/local Treibball trainer.

- a. Level II members are full voting members of the ATA. To join at Level II, click here to fill out the contact form on the Association website www.americantreibballassociation.org. Copies of ATA By-Laws, Competition Rules may be downloaded from this site.
- b. Level II and Level III members are eligible to attend the trainer certification academy, and after successful completion will be listed on our website as a Certified American Treibball Trainer (CATT). Only CATTs and Level II Trainer/members or Level III Facility/Club members may act as ATA judges, hold sanctioned ATA workshops or CATT training certification academies.

If two qualified ATA member judges are not available for a scheduled Trial, one qualified ATA Level I member or ATA Level III facility/staff member may be substituted, and serve as the second judge at that Trial.

c. Level II Trainers are eligible to attend annual meetings.

The Association requires an IRS EIN or Tax ID number, if one is available, a professional training website URL, and two professional references: one from a practicing veterinarian in your area that refers training clients to you, and one from a business colleague or a training client.

Send this information via email using the Contact Form on the Association website, www.americantreibballassociation.org before registering. Once your application is approved, you will be notified to register. Do not fill out the registration form or pay for membership until you are notified.

4. Level III: Regional/Local Dog Training Club, Breed Club, Training Association or Training Facility-
For those Training Clubs, Breed Clubs, Training Associations or Training Facilities in the United States who wish to host and/or sponsor ATA Sanctioned Treibball competitions and events.

- a. Level III Member facilities are full voting members of the ATA, must have at least one positive reinforcement trainer dedicated to the sport, and designated as the trainer of record.

Copies of the ATA By-Laws, and Sanctioned Competition Rules may be downloaded from this site.

- b. Level III Clubs, associations or facilities are allowed to hold sanctioned competitions, and may send a designated representative to the ATA trainer certification academy.

The Association requires an IRS EIN or Tax ID number, if you have one, a professional training website URL, and two professional references: one from a practicing veterinarian in your area who refers training clients to you, and one from a business colleague or a training client. Send this information first through the Contact Form on the Association website, www.americantreibballassociation.org before registering.

Once your application is approved, you will be notified to register. Do not fill out the registration form or pay for membership until you are notified.

5. Affiliate members: Any group of individuals, outside the United States, whose goals are to promote the sport of Treibball through positive reinforcement training methods for dogs of all ages, types and sizes, may apply to ATA for approval as an affiliated group, through signing an ATA Affiliate and Licensing Agreement.

- a. ATA Affiliates are not voting members of the ATA.
- b. In addition to a completed agreement, a club, association or group seeking to become an ATA affiliated group must submit proof of insurance, a copy of the Group Bylaws or mission statement (in lieu of Bylaws), the name and membership number of their dedicated Treibball trainer and a list of a minimum of ten people experienced in, and knowledgeable of, Treibball, who are available to assist with competitions.
- c. Affiliates must appoint a member to act as a contact person. This person shall be the liaison between ATA and the club, group or facility and is required to maintain a valid e-mail address.

To apply to be an ATA Affiliate, submit an ATA Affiliate Licensing Agreement, available as a PDF on the ATA website, under the Membership tab.

Membership Fees

Membership in the ATA is based on the calendar year. Renewals are due December 31 of each year. Fees paid are non-refundable or non-transferable. Refer to the Current Fee Schedule for Level I, II and III memberships, which are listed on the website.

C. General Dog Registration Responsibility

1. The person submitting the registration is responsible for the accuracy of all information submitted.
2. The owner of the dog must have a membership in the exact name as it is to appear on the dog's registry.
3. Dog registration is a one-time process, and the registration number assigned is permanent for the life of that dog.

When competing, dogs must be entered in the correct class, size division and age-appropriate class, based on the age of the dog on January 1 of the current year.

Sizes:

- Standard: Dogs over 16 inches, measured at the withers
- Teacup: Dogs 16 inches and under, measured at the withers

Ages:

- Adults - dogs 6 months to 7 years
- Seniors - dogs 7 years and over, at owners' option
- Honors - dogs of advanced age or those with a physical disability. Handlers over the age of 65 years, or Handlers with a disability limiting their ability to compete.
- 4. Dogs must be registered with the ATA prior to competing in an ATA sanctioned competition. A copy of the membership card for each Handler and each dog's registration number must be furnished to the trial host each time the dog/handler team is entered into trial.
- 5. All ATA competitions shall be open to purebred and mixed breed dogs equally.
- 6. Any dog that has not previously entered an ATA competition must begin all competition at the Beginner level. A dog that runs at a level higher than they are eligible for will not receive credit for qualifying runs earned at that higher level. Qualifying runs which are earned at a higher level prior to the completion of the lower level title will not be added to the dog's competitive history.

D. Overview of the Game and Classes

In ATA Treibball, a dog and Handler work as a team to bring eight balls to Goal within an allotted time. Before the game begins, eight balls are placed in a triangular formation on the Playing Field at a designated distance from the Handler Area.

To prepare for the start of the game, the Handler places the dog within a defined Start Area on the field. The Handler then moves to the inside of the Handler Area where he/she must remain until the finish of the game. Run time begins as soon as all four paws of the dog exit the Start Area regardless of Handler position on the Field. Once the game has started, the dog has a time limit in which to bring each of the balls to the Goal.

The game time is stopped when all eight balls have been brought to the Goal and the dog is directed to sit or lie down within the Handler Area, so that the balls are "penned" within the goal.

Titles are awarded for successfully completing a predetermined number of qualifying runs at each level of the game.

As the team earns titles and moves up in levels, the team is presented with increasing challenges in the form of shorter time limits, longer distances, the calling of sequential order of the balls to be brought to the goal, and the number of qualifying runs to achieve a title for a class or division. At all levels, bonuses (time deducted from the run time) and demerits (time added to the run time) are assigned to the team per the rules for that particular level of play.

At all levels of the game, the point ball should be the first correct ball to cross into the Goal. But at Intro, Beginner and Intermediate Levels the balls may be brought to the goal in any order, with the Point Ball first, receiving Bonus Points. At Excellent and Champion level, the Point Ball must be the first ball to be brought to the Goal Area. At all levels of the game, praise, play and treats may be used to motivate and reward the dog.

E. Class/Division

Classes:

ATA Intro

- Division A
- Division B
- ATA Beginner
 - Division A
 - Division B
- ATA Intermediate
- ATA Excellent
- ATA Champion
- ATA Team Treibball
 - Division A
 - Division B
- Honors – Members may compete in all levels of match play
- Junior Handler – Members may compete in all levels of match play in the following age divisions and ball counts:
 - 10 years of age and under, 4 balls
 - 11-13 years of age, 6 balls
 - 14-17 years of age, 8 balls

Size Divisions

- Standard: Dogs over 16 inches, measured at the withers\
- Teacup: Dogs 16 inches and under, measured at the withers

Ages

- Adults-dogs 6 months to 7 years
- Seniors-dogs 7 years and over, at owners' option

- Honors-dogs of advanced age or those with a physical disability. Handlers over the age of 65 years, or Handlers with a disability limiting their ability to compete.

F. Game Structure

All sanctioned trials will follow the established Game Rules of the ATA currently in effect for that calendar year. The following is a summary of the Games Rules. See following Section “**Rules by Class/Division**” for exact rules for each Class/Division.

Number of Balls in Play:

- **Adult Handler:**

Intro A-

- 3 Balls

Intro B-

- 6 Balls

Beginner through Champion and Team Treibball:

- 8 Balls

- **Junior Handler:**

- Under 10 years of age, 4 balls
- 10 years of age, and under, 4 balls
- 11-13 years of age, 6 balls
- 14-17 years of age, 8 balls

Distance: (Varies) Distance from the Four Ball Line and the Backside Boundary Line of the Handler Area varies per Class, Division, Teacup and Standard. See following Section “**Rules by Class/Division.**”

Duration: The maximum allowable time per run is 5 minutes for Intro A & B, 7 minutes for Standard and Teacup Division, 9 minutes for Honors, and 10 minutes for Team Treibball A & B. The Timekeeper will end the run after time has elapsed. If any balls remain on the Field of Play the run is deemed a Non-Qualifying run.

Start: In order to start the game, the Handler, when given the “all clear to start” indication from the Judge, brings the dog, on-leash, to the Start Area, unleashes the dog and leaves the dog in a down, sit or stand position (in Honors Class) while the Handler makes their way to the Handler Area with leash in hand. At the Handlers choice, the leash may be dropped in the Handler Area, tucked into a pocket, or otherwise secured on the Handler’s body. The leash should be readily accessible to leash the dog at the conclusion of the run so as not to cause undue delay in the competition.

The **Start** Time begins when either:

- The **Handler** is within the Handler Area, signals the Timekeeper to begin the run, and directs their dog to leave the **Start Area** and to begin working. This may be by a verbal cue, a hand signal, a

body motion or any combination thereof. Time begins when all four paws of the dog leave the Start Area.

- All four paws of the dog cross out of the **Start Area**, regardless of the Handler's position on the field. If the Handler has not yet placed both feet inside the Handler Area, then the team will incur a 2-point demerit (60 seconds added to the team's time/score.) If the dog leaves the Start Box with all four paws, the Handler must enter the Handler Area prior to giving any direction or command to the dog. If the Handler gives direction or commands to the dog prior to entering the Handler Area the run will be considered a Non-qualifying run. Once the Handler has reached the Handler Area, they are free to direct the dog to the balls.

Ball Order: (VARIES EXCEPT FOR POINT BALL BONUS). Ball Order varies per class. In the Beginner Class the dog may bring the balls into the Goal in any order. In Intermediate and Excellent classes, the dog must bring the balls into the Goal in specific order that is determined by the Handler, see individual class rules. In Champion Classes the dog must bring the balls into the Goal in a specific order determined by the Ball Judge.

Ball Size: Balls should be size appropriate for each dog. They should be minimally of a diameter equal to the height of the dog at the shoulder. (They may be larger at Handler's discretion). Exceptions may be made for giant breeds where balls closest to their appropriate size should be used. Handlers are advised that competition venues are not required to supply every size of ball. Competitors should indicate preferred ball size on their entry and be prepared to supply their own balls should they be advised that the trial venue does not carry that ball size.

Handler Position: Once the Handler has left the dog at the **Start Area** and crossed into the Handler Area, the Handler must remain within the boundaries of the Handler Area until the dog has assumed the Finish Position and the Timekeeper has called "Time."

If the Handler steps over the Handler Area boundary line in any direction with any portion of one foot, while the other foot remains inside the Handler Area, a one-point demerit will be incurred. An additional demerit will be incurred per ball brought into the Handler Area until both feet return inside the Handler Area.

Ball Contact by Dog: The dog may use any manner or method to maneuver the ball from the Playing Field to the Handler Area as long as the ball arrives at the Handler Area and Goal without damage. Ball Damage (the dog causes damage to the ball so that the ball deflates) will incur an NQ score. In the event of Ball Damage, the team may be allowed to continue the run only at the Judge's discretion.

Ball Contact by Handler: In order to direct the ball into the Goal, the Handler may contact the ball with any body part, staff or target stick once the leading edge of the ball breaks the Handler Area boundary line.

In **Intro A or B** and **Beginner A or B** the Handler is free to handle, or direct any ball that enters any area of the Handler Area. There are no demerit points for Spare or Unintended balls.

In **Intermediate, Excellent and Champion** Classes the Handler must not handle any ball(s) that enter the Handler Area other than to pen them. To intentionally block or stop a Spare or Unintended Ball will result in an NQ or Non-qualifying run.

Premature contact (reaching over the Handler Area boundary line and contacting the ball before the leading edge crosses the boundary line) will result in an NQ or Non-qualifying run in any Division.

“A Roll through Ball”: Any Spare or Unintended Ball that “rolls through” the Handler Area back onto the field of play, unaided by Handler or dog in any fashion, becomes a “live” ball. It should be brought into the Handler Area as directed and “penned” in the correct order. Each Unintended Ball that rolls through the Handler Area will receive a 30 second demerit. Spare Balls will receive no demerit.

Finish: Once all balls have been secured within the **Goal**, the dog must assume a Finish Position for the Timekeeper to stop the clock. The Finish Position is a Sit or Down, with all four paws of the dog within the Handler Area, with the exception of the Honors Class. Honors competitors may Stand with all four paws within the Handler Area. Timekeeper will not stop the clock until the dog is in the Finish position. Once “Time” has been called by the Timekeeper the Handler is free to reward the dog inside the Handler Area, leash up the dog and leave the ring.

Rewards: The Handler may choose to reward the dog with praise, toy play, or food, or any combination of rewards at any time during the Game. Toy, food and physical contact with the dog can only occur inside the boundaries of the Handler Area. Remnants of food left on any part of the Playing Field, or if the dog or handler drops food on the Playing Field, including the Handler Area, will result in an NQ. Toys may be used within the Handler Area, but may not be thrown from the Handler Area, nor may they touch the ground within the Handler area. If an NQ is determined due to food or toys being dropped on the field or within the Handler Area, the team may or may not be allowed to finish the Game at the Judge’s discretion.

Equipment for Dogs: Dogs may be led into and out of the ring in any of the following equipment: A flat or buckle collar, martingale collar, slip-lead, harness, head halter, 6 ft. or shorter leash. Harnesses, head halters, leashes must be removed prior to the dog commencing the Start. The dog may wear a flat collar during the run. Prohibited equipment includes but is not limited to: Prong collars, any type of choke collar/chain, or any type of aversive corrective collar/harness. The Ball Judge has final authority as to the suitability of any collar/harness being used on any dog.

Sporting Attitude: Handlers are encouraged to exhibit Good Sporting Behavior at all levels of the game, whether off or on The Playing Field. Handlers are encouraged to treat their dogs in a humane manner without aversive punishment at all times. Judges may at their discretion, excuse a team from competing if the Judge determines the Handler is exhibiting non-sporting behavior or inhumane treatment of their dog. A Handler that has been excused three times from an ATA event may be barred from competition.

Rules by Class/Division

1. **INTRO:** The intent of this class is to provide a lower-level introduction to the competitive sport of Treibball. The Intro title may be earned first, and in addition to further titles, but may not be substituted for competing in the Beginner A or B Divisions.

Division A

STANDARD and TEACUP:

Distance: The ball-set is at 13.5 feet. Measurement is determined as the distance between the Leading Edge of the First Line of Balls (the front line of 2 horizontal balls on the playing field) and the very back of the Handler Area.

Start Area Position: The dog will start from a position to the left of, and even with, the front line of the Handler Area.

Duration: Five minutes. If any balls remain on the outside of the Physical **Goal** after 5 minutes, the run is scored as a Non-qualifying run.

Ball Order: The dog may bring **3** balls to the **Handler Area** in any order. The Handler is free to handle, or direct into the Goal any ball that enters any part of the Handler Area. The Point Ball Bonus, of one point or 30 seconds subtracted from the Run Time, applies.

Number of Qualifying Runs required to Title: 2

All other game rules apply. See **Section F. Game Structure**

Division B

STANDARD and TEACUP:

Distance: The ball-set is at 13.5 feet. Measurement is determined as the distance between the Leading Edge of the First Line of Balls (the front line of 3 horizontal balls on the playing field) and the very back of the Handler Area.

Start Area Position: The dog will start from a position to the left of, and even with, the front line of the Handler Area.

Duration: Five minutes. If any balls remain on the outside of the **Physical Goal** after 5 minutes, the run is scored as a Non-qualifying run.

Ball Order: The dog may bring 6 balls to the Handler Area in any order. The Handler is free to handle, or direct into the Goal any ball that enters any part of the Handler Area. The Point Ball Bonus, of one point or 30 seconds, subtracted from the Run Time, applies.

Number of Qualifying Runs required to Title: 2

All other game rules apply. See **Section F. Game Structure**

2. BEGINNER

Division A

STANDARD:

Distance: The Ball Set is 20 Feet. This measurement is determined as the distance between the Leading Edge of the First Line of Balls (the line of four horizontal balls on the playing field) and the very back of the Handler Area.

Start Area Position: A 4' X 4' box with the center 16' from the back line of the Physical Goal and 9' to the center of the field from the left edge of the Playing Field. The Start Area must be clearly marked on the field with tape, chalk, or other method that makes it clearly visible to the Judges and Handler.

Duration: Seven minutes. If any balls remain on the outside of the Goal after 7 minutes, the run is scored as a Non-qualifying run.

Ball Order: The dog may bring the 8 balls to the Handler Area in any order. The Handler is free to handle, or direct into the Goal any ball that enters any area of the Handler Area. There are no bonus points or demerit points for Spare or Unintended Balls. The Point Ball Bonus of one point, or 30 seconds subtracted from the Run Time, applies.

Number of Qualifying Runs required to Title: 2

All other game rules apply. See **Section F. Game Structure**

TEACUP

Distance: The Ball Set is 13.5 Feet. This measurement is determined as the distance between the Leading Edge of the First Line of Balls (the line of four horizontal balls on the playing field) and the very back of the Handler Area.

Start Area Position: The dog will start from a position to the left of, and even with, the front line of the Handler Area.

Duration: Seven minutes. If any balls remain on the outside of the Goal after 7 minutes, the run is scored as a Non-qualifying run.

Ball Order: The dog may bring the 8 balls to the Handler Area in any order. The Handler is free to

handle, or direct into the Goal any ball that enters any area of the Handler Area. There are no bonus points or demerit points for Spare or Unintended

Balls. The Point Ball Bonus of one point, or 30 seconds subtracted from the Run Time, applies.

Number of Qualifying Runs required to Title: 2

All other game rules apply. See **Section F. Game Structure.**

3. BEGINNER

Division B

STANDARD:

Distance: The **Ball Set** is 30 Feet. This measurement is determined as the distance between the Leading Edge of the First Line of Balls (the line of four horizontal balls on the playing field) and the very back of the Handler Area.

Start Area Position: A 4' X 4' box with the center 26' from the back line of the Physical Goal and 9' to the center of the field from the left edge of the Playing Field. The Start Area must be clearly marked on the field with tape, chalk, or other method that makes it clearly visible to the Judges and Handler.

Duration: Seven (7) minutes. If any balls remain on the outside of the Goal after 7 minutes, the run is scored as a Non-qualifying run.

Ball Order: The dog may bring the 8 balls to the Handler Area in any order. The Handler is free to handle, or direct any ball that enters any area of the Handler Area. There are no bonus points or demerit points for Spare or Unintended Balls. The Point Ball Bonus of one point, or 30 seconds subtracted from the Run Time, applies.

Number of Qualifying Runs required to Title: 2

All other game rules apply. See **Section F. Game Structure**

TEACUP:

Distance: The Ball Set is 20 Feet. This measurement is determined as the distance between the Leading Edge of the First Line of Balls (the line of four horizontal balls on the playing field) and the very back of the Handler Area.

Start Area Position: A 4' X 4' box with the center 16' from the back line of the Physical Goal and 9' to the center of the field from the left edge of the Playing Field. The Start Area must be clearly

marked on the field with tape, chalk, or other method that makes it clearly visible to the Judges and Handler.

Duration: Seven (7) minutes. If any balls remain on the outside of the Goal after 7 minutes, the run is scored as a Non-qualifying run.

Ball Order: The dog may bring the 8 balls to the **Handler Area** in any order. The Handler is free to handle, or direct any ball that enters any area of the Handler Area.

There are no demerit points for Spare or Unintended Balls. The Point Ball Bonus of one point, or 30 seconds subtracted from the Run Time, applies.

Number of Qualifying Runs required to Title: 2

All other game rules apply. See **Section F. Game Structure**

4. INTERMEDIATE

STANDARD:

Distance: The Ball Set is 40 feet. This measurement is determined as the distance between the Leading Edge of the First Line of Balls (the line of four horizontal balls on the playing field) and the very back of the Handler Area.

Start Area Position: A 4' X 4' box with the center 36' from the back line of the Physical Goal and 9' to the center of the field from the left edge of the Playing Field. The Start Area must be clearly marked on the field with tape, chalk, or other method that makes it clearly visible to the Judges and Handler.

Duration: Seven minutes. If any balls remain outside of the Goal after 7 minutes, the run is scored as a Non-qualifying run.

Ball Order: The **Handler** calls the order of the 8 balls. The first ball is called before releasing the dog from the **Start** Area. After the first ball is brought to the Goal, the Handler must call the Intended Ball while all four paws of the dog are inside of the Handler Area. If the Handler fails to call the Intended Ball while the dog is inside of the Handler Area, any ball brought into the Handler Area will be considered an Unintended Ball and will receive 1 Demerit Point.

Balls should be clearly marked, or shades/hues of the balls must be varied enough that Competitors/Judges can easily identify balls.

Any Spare or Unintended Ball that is moving with enough speed and trajectory that it is evident that its current path will carry it into the Goal must be allowed to enter the Handler Area and Goal. The Handler may not stop or block any ball from entering the Goal. To intentionally block or stop a Spare or Unintended Ball will result in a NQ or Non-qualifying run.

To receive a **Qualifying Run** the dog must drive 5 Intended Balls into the Goal. The Point Ball need not be the 1st ball, but no Bonus Points will be earned if any ball other than the Point Ball enters the Handler Area and Goal first.

In the event too many Spare Balls (3 or more) enter the Handler Area/Goal resulting in the Dog/Handler Team being unable to bring the required number of balls (5) to the Handler Area/Goal, the Handler may at their discretion request a re-run, or a Continuation. At the conclusion of the original run the Handler is to place their dog in the Finish Position. Time will be stopped. The Handler may then request Spare Balls to be reset. Spare Balls will then be placed in a straight line along the line of the original Ball Set. The dog and the Handler must remain in the Handler Area during the reset.

A 1-point demerit will be given if the dog leaves the Handler Area prematurely, and the next ball brought to the Handler Area/Goal will be counted as an Unintended Ball. When given permission to resume the run by the Ball Judge, the Handler will direct their dog to work the reset balls. Time for this 2nd segment of the run begins when all four paws of the dog leave the Handler Area and ends when the dog is within the Handler Area and assumes the Finish Position. No more than 1 re-run or Continuation may be granted per run.

Number of Qualifying Runs required to Title: 3

All other game rules apply. **See Section F. Game Structure.**

TEACUP:

Distance: The Ball Set is 26.5 feet. This measurement is determined as the distance between the Leading Edge of the First Line of Balls (the line of four horizontal balls on the playing field) and the very back of the Handler Area.

Start Area Position: A 4' X 4' box with the center 22.5' from the back line of the Physical Goal and 9' to the center of the field from the left edge of the Playing Field. The **Start Area** must be clearly marked on the field with tape, chalk, or other method that makes it clearly visible to the Judges and Handler.

Duration: 7 minutes. If any balls remain outside of the Goal after 7 minutes, the run is scored as a Non-qualifying run.

Ball Order: The Handler calls the order of the 8 balls. After the first ball is brought to the Goal, the Handler must call the Intended Ball while the dog is inside of the Handler Area. If the Handler fails to call the Intended Ball while all four paws of the dog are inside of the Handler Area, any ball brought into the Handler Area will be considered an Unintended Ball and will receive 1 Demerit Point.

Balls should be clearly marked, or shades/hues of the balls must be varied enough that Competitors/ Judges can easily identify balls.

Any Spare or Unintended Ball that is moving with enough speed and trajectory that it is evident that its current path will carry it into the Goal must be allowed to enter the Handler Area and Goal.

The Handler may not stop or block any ball from entering the Goal. To intentionally block or stop a Spare or Unintended Ball will result in a NQ or Non-qualifying run.

To receive a Qualifying Run the dog must drive 5 Intended Balls into the Goal. The Point Ball need not be the 1st ball, but no Bonus Points will be earned if any ball other than the Point Ball enters the Handler Area and Goal first.

In the event too many Spare Balls (3 or more) enter the Handler Area/Goal resulting in the Dog/Handler Team being unable to bring the required number of balls (5) to the Handler Area/Goal, the Handler may at their discretion request a re-run, or a Continuation.

At the conclusion of the original run the Handler is to place their dog in the Finish Position. Time will be stopped. The Handler may then request Spare Balls to be reset. Spare Balls will then be

placed in a straight line along the line of the original Ball Set. The dog and the Handler must remain in the Handler Area during the reset. A 1-point demerit will be given if the dog leaves the Handler Area prematurely, and the next ball brought to the Handler Area/Goal will be counted as an Unintended Ball. When given permission to resume the run by the Ball Judge, the Handler will direct their dog to work the reset balls. Time for this 2nd segment of the run begins when all four paws of the dog leave the Handler Area and ends when the dog is within the Handler Area and assumes the Finish Position. No more than 1 re-run or Continuation may be granted per run.

Number of Qualifying Runs required to Title: 3

All other game rules apply. **See Section F. Game Structure**

5. EXCELLENT

STANDARD:

Distance: The Ball Set is 40 Feet. This measurement is determined as the distance between the Leading Edge of the First Line of Balls (the line of four horizontal balls on the playing field) and the very back of the Handler Area.

Start Area Position: A 4' X 4' box with the center 36' from the back line of the Physical Goal and 9' to the center of the field from the left edge of the Playing Field. The Start Area must be clearly marked on the field with tape, chalk, or other method that makes it clearly visible to the Judges and Handler.

Duration: 7 minutes. If any balls remain on the outside of the Goal after 7 minutes, the run is scored as a Non-qualifying run.

Ball Order: The Point Ball must be brought into the Handler Area and penned in the Goal as the first ball. The Handler calls the order of all subsequent balls. The Handler must call the ball while all four paws of the dog are in the Handler Area. If the Handler calls a ball while the dog is outside of the Handler Area, the next ball will be considered an Unintended Ball and will receive 1 Demerit Point. Balls should be clearly marked, or shades/hues of the balls must be varied enough that Competitors/Judges can easily identify balls.

Any Spare or Unintended Ball that is moving with enough speed and trajectory that it is evident that its current path will carry it into the Goal must be allowed to enter the Handler Area and Goal. The Handler may not stop or block any ball from entering the Goal. To intentionally block or stop a Spare or Unintended Ball will result in a NQ or Non-qualifying run.

To receive a Qualifying Run the dog must drive 6 Intended Balls into the Goal. The Point Ball must be the 1st ball to enter the Handler Area and Goal.

In the event too many Spare Balls (2 or more) enter the Handler Area/Goal resulting in the Dog/Handler Team being unable to bring the required number of balls (6) to the Handler Area/Goal, the Handler may at their discretion request a re-run, or a Continuation.

At the conclusion of the original run the Handler is to place their dog in the Finish Position. Time will be stopped. The Handler may then request Spare Balls to be reset. Spare Balls will then be placed in a straight line along the line of the original Ball Set. The dog and the Handler must remain in the Handler Area during the reset.

A 1-point demerit will be given if the dog leaves the Handler Area prematurely, and the next ball brought to the Handler Area/Goal will be counted as an Unintended Ball. When given permission to resume the run by the Ball Judge, the Handler will direct their dog to work the reset balls. Time for this 2nd segment of the run begins when all four paws of the dog leave the Handler Area and ends when the dog is within the Handler Area and assumes the Finish Position. No more than 1 re-run or Continuation may be granted per run.

Number of Qualifying Runs required to Title: 4

All other game rules apply. **See Section F. Game Structure**

TEACUP:

Distance: The Ball Set is 26.5 Feet. This measurement is determined as the distance between the Leading Edge of the First Line of Balls (the line of four horizontal balls on the playing field) and the very back of the Handler Area.

Start Area Position: A 4' X 4' box with the center 22.5' from the back line of the Physical Goal and 9' to the center of the field from the left edge of the Playing Field. The Start Area must be clearly marked on the field with tape, chalk, or other method that makes it clearly visible to the Judges and Handler.

Duration: Seven minutes. If any balls remain on the outside of the Goal after 7 minutes, the run is scored as a non-qualifying run.

Ball Order: The Point Ball must be brought into the Goal as the first ball. The Handler calls the order of all subsequent balls. The Handler must call the ball while all four paws of the dog are in the Handler Area. If the Handler calls a ball while the dog is outside of the Handler Area, the next ball will be considered an Unintended Ball and will receive 1 Demerit Point.

Balls should be clearly marked, or shades/hues of the balls must be varied enough that Competitors/ Judges can easily identify balls.

Any Spare or Unintended Ball that is moving with enough speed and trajectory that it is evident that its current path will carry it into the Goal must be allowed to enter the Handler Area and Goal. The Handler may not stop or block any ball from entering the Goal. To intentionally block or stop a Spare or Unintended Ball will result in a NQ or Non-qualifying run.

To receive a Qualifying Run the dog must drive 6 Intended Balls into the Goal. The Point Ball must be the 1st ball to enter the Handler Area and Goal.

In the event too many Spare Balls (2 or more) enter the Handler Area/Goal resulting in the Dog/Handler Team being unable to bring the required number of balls (6) to the Handler Area/Goal, the Handler may at their discretion request a re-run, or a **Continuation**.

At the conclusion of the original run the Handler is to place their dog in the Finish Position. Time will be stopped. The Handler may then request Spare Balls to be reset. Spare Balls will then be placed in a straight line along the line of the original Ball Set. The dog and the Handler must remain in the Handler Area during the reset. A 1-point demerit will be given if the dog leaves the Handler

Area prematurely, and the next ball brought to the Handler Area/Goal will be counted as an Unintended Ball. When given permission to resume the run by the Ball Judge, the Handler will direct their dog to work the reset balls. Time for this 2nd segment of the run begins when all four paws of the dog leave the Handler Area and ends when the dog is within the Handler Area and assumes the Finish Position. No more than 1 re-run or Continuation may be granted per run.

Number of Qualifying Runs required to Title: 4

All other game rules apply. **See Section F. Game Structure**

When given permission to resume the run by the Ball Judge, the Handler will direct their dog to work the reset balls. Time for this 2nd segment of the run begins when all four paws of the dog and the next ball brought to the Handler Area/Goal will be counted as an Unintended Ball. When given permission to resume the run by the Ball Judge, the Handler will direct their dog to work the reset balls. Time for this 2nd segment of the run begins when all four paws of the dog leave the Handler Area and ends when the dog is within the Handler Area and assumes the Finish Position.

No more than 1 re-run or Continuation may be granted per run.

Number of Qualifying Runs required to Title: 4

All other game rules apply. **See Section F. Game Structure**

6. STANDARD:

CHAMPION

Distance: The Ball set is 40 Feet. This measurement is determined as the distance between the Leading Edge of the First Line of Balls (the line of four horizontal balls on the playing field) and the very back of the Handler Area.

Start Area Position: A 4' X 4' box with the center 36' from the back line of the Physical Goal and 9' to the center of the field from the left edge of the Playing Field. The Start Area must be clearly marked on the field with tape, chalk, or other method that makes it clearly visible to the Judges and Handler.

Duration: 7 minutes. If any balls remain on the outside of the Goal after 7 minutes, the run is scored as a Non-qualifying run.

Ball Order: Prior to the start of competition the Ball Judge will determine the Call Order for all dogs competing at the Champion Level. The order of the balls may be written on a board positioned close to the field so that is clearly visible to the Handler and Judges, written on a paper provided to the Handler, or may be verbally called by the Ball Judge. The ball-set and Call Order will remain consistent for all teams competing at this level.

Any Spare or Unintended Ball that is moving with enough speed and trajectory that it is evident that its current path will carry it into the Goal must be allowed to enter the Handler Area and Goal.

The Handler may not stop or block any ball from entering the Goal. To intentionally block or stop a Spare or Unintended Ball will result in a NQ or Non-qualifying run.

To receive a Qualifying Run the dog must drive all 8 Intended Balls into the Goal. The Point Ball must be the 1st ball to enter the Handler Area and Goal.

In the event too many Spare Balls (1 or more) enter the Handler Area/Goal resulting in the Dog/Handler Team being unable to bring the required number of balls (8) to the Handler Area/Goal, the Handler may at their discretion request a re-run, or a Continuation.

At the conclusion of the original run the Handler is to place their dog in the Finish Position. Time will be stopped. The Handler may then request Spare Balls to be reset. Spare Balls will then be placed in a straight line along the line of the original Ball Set. The dog and the Handler must remain in the Handler Area during the reset. A 1-point demerit will be given if the dog leaves the Handler Area prematurely, and the next ball brought to the Handler Area/Goal will be counted as an Unintended Ball, resulting in a Non-Qualifying run. When given permission to resume the run by the Ball Judge, the Handler will direct their dog to work the reset balls. Time for this 2nd segment of the run begins when all four paws of the dog leave the Handler Area and ends when the dog is within the Handler Area and assumes the Finish Position. No more than 1 re-run or Continuation may be granted per run.

Number of Qualifying Runs required to Title: 4

All other game rules apply. See **Section F. Game Structure**

TEACUP:

Distance: The Ball set is 26.5 Feet. This measurement is determined as the distance between the Leading Edge of the First Line of Balls (the line of four horizontal balls on the playing field) and the very back of the Handler Area.

Start Area Position: A 4' X 4' box with the center 22.5' from the back line of the Physical Goal and 9' to the center of the field from the left edge of the Playing Field. The Start Area must be clearly marked on the field with tape, chalk, or other method that makes it clearly visible to the Judges and Handler.

Duration: 7 minutes. If any balls remain on the outside of the Goal after 7 minutes, the run is scored as a Non-qualifying run.

Ball Order: Prior to the start of competition the Ball Judge will determine the Call Order for all dogs competing at the Champion Level. This ball-set and Call Order will remain consistent for all teams competing at this level.

The order of the balls may be written on a board positioned close to the field so that is clearly visible to the Handler and Judges, written on a paper provided to the Handler, or may be verbally called by the Ball Judge

Any Spare or Unintended Ball that is moving with enough speed and trajectory that it is evident that its current path will carry it into the Goal must be allowed to enter the Handler Area and Goal.

The Handler may not stop or block any ball from entering the Goal. To intentionally block or stop a Spare or Unintended Ball will result in a NQ or Non-qualifying run.

To receive a Qualifying Run the dog must drive all 8 Intended Balls into the Goal. The Point Ball must be the 1st ball to enter the Handler Area and Goal.

In the event too many Spare Balls (1 or more) enter the Handler Area/Goal resulting in the Dog/Handler Team being unable to bring the required number of balls (8) to the Handler Area/Goal, the Handler may at their discretion request a re-run, or a Continuation.

At the conclusion of the original run, when all other balls are contained in the Goal Area, the Handler is to place their dog in the Finish Position. Time will be stopped. The Handler may then request Spare Balls to be reset. Spare Balls will then be placed in a straight line along the line of the original Ball Set. The dog and the Handler must remain in the Handler Area during the reset. A 1-point demerit will be given if the dog leaves the Handler Area prematurely, and the next ball brought to the Handler Area/Goal will be counted as an Unintended Ball, resulting in a Non-Qualifying run. When given permission to resume the run by the Ball Judge, the Handler will direct their dog to work the reset balls. Time for this 2nd segment of the run begins when all four paws of the dog leaves the Handler Area and ends when the dog is within the Handler Area and assumes the Finish Position. No more than 1 re-run or Continuation may be granted per run.

7. SENIOR/HONORS:

STANDARD

Distance:

Intro A and B: 13.5'

Beginner A and B: 13.5'

Intermediate: 13.5'

Excellent/Champion: 13.5'

Team Treibball: 13:5'

The measurement is determined as the distance between the First Line of Balls (the line of four horizontal balls on the playing field) and the very back of the Handler Area.

Start position: The dog will start from a position to the left, and even with, the boundary line of the Handler Area.

Duration: 5 minutes in Intro A &B, Beginner A &B, 9 minutes in Intermediate, Excellent and Champion, and 10 minutes in Team Treibball. If any balls remain on the outside of the Goal after the required minutes, the run is scored as a Non-qualifying run.

Ball Order: The Ball Order will remain consistent with the aforementioned Standard/Teacup Levels.

Number of Qualifying Runs required to Title: 4

All other game rules apply. See **Section F. Game Structure**

TEACUP:

Distance:

Intro A and B: 13.5'

Beginner 13.5'

Intermediate 13.5'

Excellent/Champion 13.5''

Team Treibball 13.5''

The measurement is determined as the distanced between the First Line of Balls (the line of four horizontal balls on the playing field) and the very back of the Handler Area.

Start Position: The dog will start from a position to the left of, and even with, the front line of the Handler Area.

Duration: 5 minutes in Intro A &B, Beginner A &B, 9 minutes in Intermediate, Excellent and Champion, and 10 minutes in Team Treibball. If any balls remain on the outside of the Goal after the required minutes, the run is scored as a Non-qualifying run.

Ball Order: The Ball Order will remain consistent with aforementioned Standard and Teacup levels.

Number of Qualifying Runs required to Title: 4

All other game rules apply. See **Section F. Game Structure**

8. FOR EXHIBIT ONLY (FEO) – STANDARD, TEACUP, SENIOR/HONORS, JR. HANDLER

The intent of this class is to provide an optional, non-titling, training class. The Handler may, at their discretion, ask the Trial Judges to judge the class for personal information only. In this case the Handler will receive the Judging Sheet at the conclusion of their run. The results of the run will not be included in the competition After Trial paperwork. This class will not count to the maximum allowable runs per day for the dogs.

This class may be included in the Run Order at the discretion of the Host Facility. The number of dogs or total runs in the class may be limited by the Host Facility as time allows.

Distance: Varies, at Handler discretion and may be at any approved Field Distance.

Duration: Varies, Maximum 7 minutes, 9 minutes for Honors. The Host Facility may shorten run times to accommodate the management of the Trial. If any balls remain on the outside of the Goal after the designated class time, the run is ended by the Timekeeper.

Ball Order: The Handler may allow free choice for the dog, call the order, or ask the Judges to call the order or any combination thereof.

All other game rules apply. See **Section F. Game Structure.**

9. TEAM TREIBBALL

The intent of this class is to provide an additional titling class for those competitors who seek new challenges for their dog/dogs, and who have already achieved Intermediate, Excellent or Champion status.

This class may be included in the Run Order at the discretion of the Host Facility. The number of dogs or total runs in the class may be limited by the Host Facility as time allows.

Division A:

One handler and two dogs work as a team to bring 8 balls to the goal, in alternating turns, in an allotted time period of 10 minutes. All members may compete equally. All existing rules in Treibball apply, as to class, size divisions and regulation field sizes.

Classes/Titles:

ATA-TT Beginner, Divisions A & B

ATA-TT Intermediate

ATA-TT Excellent

ATA-TT Champion

ATA-TT Senior/Honors

ATT-TT Junior Handler

STANDARD:

Distance: The Ball-set is 40 Feet. This measurement is determined as the distance between the Leading Edge of the First Line of Balls (the line of four horizontal balls on the playing field) and the very back of the Handler Area.

Start Area Position: A 4' X 4' box with the center 16' from the back line of the Physical Goal and 9' to the center of the field from the left edge of the Playing Field. The Start Area must be clearly marked on the field with tape, chalk, or other method that makes it clearly visible to the Judges and Handler.

Structure: The Handler will place both dogs within the defined Start Area on the field, and then move to the inside of the Handler area. Run time begins when one or more paws of either dog leaves the Start Area. The handler will then alternate both dogs' runs to gather the balls selected by with each returning dog lying **Down** in the handler area, while his partner gathers the next ball, until all 8 balls are penned within the goal and Time is called.

Duration: Ten minutes. The run is stopped when all eight balls have been brought to the goal or the required time has elapsed, and the dogs have been directed to lie Down in the Handler, so that balls are "penned" within the goal. If any balls remain on the outside of the Goal after 10 minutes, the run is scored as a Non-qualifying run.

Ball Order: The dogs may bring the 8 balls to the Handler Area in the order the handler selects. The Handler is free to handle, or direct into the Goal any ball that enters any area of the Handler Area. There are no bonus points or demerit points for Spare or Unintended Balls. The Point Ball Bonus of one point, or 30 seconds subtracted from the Run Time, applies.

Number of Qualifying Runs required to Title: **3**

All other game rules apply. See **Section F. Game Structure**

TEACUP

Distance: The Ball Set is 20 Feet. This measurement is determined as the distance between the Leading Edge of the First Line of Balls (the line of four horizontal balls on the playing field) and the very back of the Handler Area.

Structure: The Handler will place both dogs within the defined Start Area on the field, and then move to the inside of the Handler area. Run time begins when one or more paws of either dog leaves the Start Area.

Start Area Position: Both dogs will start from the Start Area, then alternate runs to gather the balls selected by the handler, with each returning dog lying **Down** in the handler area, while his partner gathers the next ball, until all 8 balls are penned within the goal and Time is called.

Duration: Ten minutes. The run is stopped when all eight balls have been brought to the goal or the required time has elapsed, and the dogs have been directed to lie Down in the Handler Area,

so that the balls are “penned” within the goal. If any balls remain on the outside of the Goal after 10 minutes, the run is scored as a Non-qualifying run.

Ball Order: The dogs may bring the 8 balls to the Handler Area in the order the handler selects. The Handler is free to handle, or direct into the Goal any ball that enters any area of the Handler Area. There are no bonus points or demerit points for Spare or Unintended Balls. The Point Ball Bonus of one point, or 30 seconds subtracted from the Run Time, applies.

Number of Qualifying Runs required to Title: 3

All other game rules apply. See **Section F. Game Structure**

Division B

Two handlers and two dogs, work as a team to bring 8 balls to the goal, in alternating turns, in an allotted time period of 10 minutes. All members may compete equally. All existing rules in Regulation Treibball apply, as to class, size divisions and field sizes.

Classes/Titles:

ATA-TT Beginner, Divisions A & B

ATA-TT Intermediate

ATA-TT Excellent

ATA-TT Champion

ATA-TT Senior/Honors

ATT-TT Junior Handler

STANDARD:

Distance: The Ball Set is 40 Feet. This measurement is determined as the distance between the Leading Edge of the First Line of Balls (the line of four horizontal balls on the playing field) and the very back of the Handler Area.

Start Area Position: A 4' X 4' box with the center 26' from the back line of the Physical Goal and 9' to the center of the field from the left edge of the Playing Field. The Start Area must be clearly marked on the field with tape, chalk, or other method that makes it clearly visible to the Judges and Handler.

Duration: Ten minutes. If any balls remain on the outside of the Goal after 10 minutes, the run is scored as a Non-qualifying run.

Ball Order: The dogs may bring the 8 balls to the Handler Area in any order. The Handler is free to handle, or direct any ball that enters any area of the Handler Area. There are no bonus points or demerit points for Spare or Unintended Balls. The Point Ball Bonus of one point, or 30 seconds subtracted from the Run Time, applies.

Number of Qualifying Runs required to Title: 3

All other game rules apply. See **Section F. Game Structure**

TEACUP:

Distance: The Ball Set is 20 Feet. This measurement is determined as the distance between the Leading Edge of the First Line of Balls (the line of four horizontal balls on the playing field) and the very back of the Handler Area.

Start Area Position: A 4' X 4' box with the center 16' from the back line of the Physical Goal and 9' to the center of the field from the left edge of the Playing Field. The Start Area must be clearly marked on the field with tape, chalk, or other method that makes it clearly visible to the Judges and Handler.

Duration: Ten minutes. If any balls remain on the outside of the Goal after 10 minutes, the run is scored as a Non-qualifying run.

Ball Order: The dog may bring the 8 balls to the **Handler Area** in any order. The Handler is free to handle, or direct any ball that enters any area of the Handler Area. There are no bonus points or demerit points for Spare or Unintended Balls. The Point Ball Bonus of one point, or 30 seconds subtracted from the Run Time, applies.

Number of Qualifying Runs required to Title: 3

All other game rules apply. See **Section F. Game Structure**

H. Field Dimensions of Competition Play

STANDARD:

A trial or competition may be held indoors or outdoors, on any safe, level playing surface. Hosting a Live or Virtual trial requires a field with the dimension of 50' wide and 75' long. The borders of the field should be enclosed with a fencing material or wall. The fencing must be of sufficient height to contain all balls and durable enough to withstand the strike of a ball.

The field of play is determined to be the distance from the back of the Handler Area to the front line of 4 balls. This distance will vary for Beginner A, Beginner B, Intermediate, Excellent, Champion and Honors.

SENIOR/HONORS and TEACUP:

A field with the dimensions of 50' wide and 40' long is used for the Teacup and Senior/Honors Divisions.

The borders of the field should be enclosed with a fencing material or a wall. The fencing must be of sufficient height to contain all balls and durable enough to withstand the strike of a ball.

I. Equipment

1.Handler Area Specifications: The **Physical Goal** is defined as a minimum 5' deep by 12-14' long, by 3-5' high structure or enclosure, that provides a designated area in which all balls must be

penned, before the run may be signaled as ended by the Handler. A line of tape, chalk or other demarcation must be used to mark the front line of the Goal.

The Handler Area is defined as the area containing the Physical Goal, and including a buffer area extending from the front and each side of the goal for a total dimension of 9 feet x 20 feet. A line of tape, chalk or other demarcation must be used to clearly mark this area so that it is visible to both the Handler and Judges. The Handler may move freely within this area to direct the dog, or to gather balls.

If a ball bounces from the Goal, but any portion of the ball remains within the Handler Area, the Handler must gather the ball and direct it back into the Goal. If the ball leaves the Handler Area, the dog must gather the ball and drive it back into the Handler Area.

2. Ball Specifications: Balls should be size appropriate for each dog. They should be minimally a diameter equal to the height of the dog at the withers. Larger balls may be used, at the Handler's discretion. Exceptions may also be made for giant breeds where balls closest to their appropriate size should be used.

Handlers are advised that competition venues are not required to supply every size of ball. Competitors should indicate preferred ball size on their entry and be prepared to supply their own balls should they be advised that the trial venue does not carry that ball size.

Balls should be clearly marked, or shades/hues of the balls must be varied enough that Competitors/Judges can easily identify balls. Balls used in Trial should be of adequate durable

material to withstand the rigors of trial, such as those specified as exercise/fitness Balls. Balloons or Beach Balls are not allowed as Trial Balls. Balls should be inflated to their suggested manufacturer's specifications for Trial purposes. Hosts, may at their discretion, add sand to the balls to help stabilize balls where needed, in measurements from 1/8th cup for the Teacup Division Dog to ½ cup for the Standard Division Dog. Competitors are encouraged to select the appropriate-size ball dimension for the safety and comfort of their dog. While attending a Trial, competitors should bear in mind that a Host Facility may not offer all sizes of ball.

4.Target/Touch Stick/Staff: A Staff or target stick of no more than 6 feet may be used to give direction to the dog, and to guide balls into the Goal as they are brought to the Handler within the Handler Area. The staff or target stick is deemed an extension of the Handlers body and may not come into contact with any ball(s) outside of the Handler Area. If contact is made with any ball(s) the run will be deemed a Non-qualifying run.

At no time may the Handler intentionally touch the dog, inside or outside of the Handler Area, with the staff or target stick. To intentionally touch the dog with the staff or target stick will result in a Non-qualifying run.

J. Scoring the Run

One dog and one handler compete against the clock, per run. Scoring consists of bonus or demerit points, which are subtracted or added to the dog's score (total time allowed). Each

bonus or demerit point amounts to 30 seconds off/on the clock, which are added or subtracted from the dog's final run time.

Bonus points: Time subtracted from total scoring:

- **1 bonus point:** The dog is sent from the **Start Area** in a clockwise direction to behind the point of the ball-set, and drives the Point Ball to the Handler at the goal. The Point Ball must be the only ball worked by the dog, and be the first to enter the Goal for the Bonus point to be obtained, in Intermediate, Excellent and Champion Divisions.
- **2 bonus points:** A Clean Run at Excellent and Champion levels. The dog brings the balls to the Goal in the designated Ball Order, there are no demerit points, and no Unintended or Spare Balls enter the Handler Area.

Demerits: Time added to total scoring:

- **2 demerit points:** All four of the dog's paws leave the Start Box, or for Honors the dog substantially moves before the Handler has both feet inside the Handler Area. Timing of the run begins when the dog leaves the Start Area regardless of the position of the Handler. This demerit time is in addition to the total run time.
- **1 demerit point:** The dog starts at the incorrect side of the triangle or moves in a counterclockwise direction, passing between the Handler and the front line of balls.
- **1 demerit point:** The Handler extends any portion of one foot over the Handler Area line while the other foot is within the boundaries of the Handler Area, and no ball enters the Handler Area.
- **1 demerit point:** The Handler extends any portion of one foot over the Handler Area line while the other foot is within the boundaries of the Handler Area, and a ball(s) enters the

K. Non-qualifying Runs

A competitive run shall be ruled "Non-qualifying" for **any** of the following reasons:

1. The dog shows aggression to any judge on the field, to another competitor or another dog off the field, by report of the Host Committee. The Host Committee must submit a "Judge Disqualification Form for Dog Aggression" that is signed by a witness, along with the final Trial
2. Report Form to the ATA.
3. The dog damages the ball, even if all the balls are already in the goal.
4. The Handler exerts undue pressure on the dog as determined by the Trial officials. "Pressure" is here defined by the ATA as any type of aversive methods: Any physical corrections or punishment, physical threat, verbal abuse or berating.
5. The dog, Handler, or ball exits the playing field during the run.
6. The dog eliminates on the field during the run.

7. Food or a Toy is dropped by either Dog or Handler inside the Playing Field, including the Handler Area.
8. The Handler enters into the playing field by crossing over the line of the Handler Area, using both feet.
9. Upon leaving the dog at the Start Area, the Handler attempts to direct the dog to the balls before placing both feet inside the Handler Area.
10. The Handler makes contact with the ball with their hand, body, target stick or staff prior to the ball breaking the line of the Handler Area.
11. The Total Corrected Time for the run exceeds the time limit as designated by the competitive Class or Division.
12. At Intermediate Level, more than 3 Unintended Balls enter the Handler Area and are required to be penned.
13. At Excellent Level, more than 2 Unintended Balls enter the Handler Area and are required to be penned.
14. At Champion Level, any Unintended Ball entering the Handler Area that is required to be penned.
15. The Handler intentionally touches the dog with the staff or target stick.

L. Competitive Trial Approval Procedure and Requirements

1. An ATA Level II Member/trainer or Level III Facility/Club/Association in good standing that is requesting to hold a sanctioned competition must make application to the ATA for an event license. Once approved, this will allow the group to designate a competitive event as “sanctioned” by ATA, and award national placements and titles.

ATA Level II member trainer or Level III member club or facility shall comply with all the requirements set forth in these rules and regulations and other policies and guidelines as may be established by the ATA.

This event license form is available as a PDF on the ATA website. Forms should be filled out and emailed back 60 days prior to the date of the scheduled competition, to assure your selected date for competition.

Refer to the Current Fee Schedule for ATA Event Licensing and Trial Entry fees, which are listed on the website, under the Host a Workshop/Trial tab.

2. The application, along with the appropriate filing fee as set forth in the event application shall be submitted to ATA in accordance with ATA policies and procedures in effect at the time. The ATA reserves the right to refuse any application for license for any reason without recourse from the requesting organization. Failure of an affiliated group to fulfill any portion of the requirements stipulated for a sanctioned trial does so at the risk of loss of sanction of the trial, match or event.
3. Only ATA affiliated groups in good standing are permitted to host Treibball competitions. Any group of individuals, outside the United States, whose goals are to promote the sport of Treibball

through positive reinforcement training methods for dogs of all ages, types and sizes, may apply to ATA for approval as an affiliated group, through signing an ATA Affiliate and Licensing Agreement.

The ATA Affiliate and Licensing Agreement is available as a PDF on the ATA website, under the Membership tab. Level III member facilities hosting an ATA Sanctioned event must include the participation of a Level II or Level III Member/trainer and approved ATA judges, who are members in good standing.

4. In addition to a completed agreement form, a club, association or group seeking to become an ATA affiliated group must submit proof of insurance, a copy of their Group Bylaws or mission statement (in lieu of Bylaws), the name and membership number of their dedicated Treibball trainer and a list of a minimum of ten people experienced in, and knowledgeable of, Treibball, who are available to assist with competitions.
5. Affiliated clubs, groups or facilities must appoint a member to act as a contact person. This person shall be the liaison between ATA and the club, group or facility and is required to maintain a valid e-mail address and may join the ATA as a Level II member.

M. Hosting a Sanctioned Trial or Competition

Securing a Trial Date

1. Level II Trainers, Level III Facility/club members and Affiliate member groups will honor all trials within 300 miles of their competition site and not request dates that conflict with other ATA affiliated clubs, associations or facilities. Clubs should send an e-mail request to info@americantreibballassociation.org for their week number, 60 days prior to the scheduled date, to secure that date and ensure that it is listed on the website's Calendar of Events.
2. Once a trial is confirmed and listed on the calendar, the club may then proceed to secure judges. That Level II, III or Affiliate member then has right of first refusal for those dates in the future.
3. Clubs may host one day, two day or three-day (Fri-Sat-Sun) competitions. On a major holiday weekend, (New Years, Memorial Weekend, 4th of July, Labor Day) clubs may include Monday.
4. The number of trials a club may host each year is dependent upon the availability of dates. Contact the ATA for any scheduling conflicts unique to your area.

Trial Site

Hosting a Live or Virtual trial requires a field with the following dimensions:

Standard Competition: The Playing Field dimensions are to be 50' wide by 75' long. The back edge of the physical goal is to be centered along one of the 50' wide lines.

*Depending on the arena space, slightly smaller fields may be used with the prior approval of the ATA Competition Committee

Teacup Competition: The Playing Field dimensions are to be 50' wide by 40' long. The back edge of the physical goal is to be centered along one of the 50' wide lines. *Depending on the arena space, slightly smaller fields may be used with the prior approval of the ATA Competition Committee

1. Only ATA affiliated groups in good standing are permitted to host Treibball competitions. Any group of individuals, outside the United States, whose goals are to promote the sport of Treibball through positive reinforcement training methods for dogs of all ages, types and sizes, may apply to ATA for approval as an affiliated group, through signing an ATA Affiliate and Licensing Agreement. The ATA Affiliate and Licensing Agreement is available as a PDF on the ATA website, under the Membership tab.

2. Level III Member Facility/Clubs hosting an ATA Sanctioned event must include the participation of a Level II or III Member trainer, and approved judges, who are members in good standing.
In addition to a completed agreement form, a club, association or group seeking to become an ATA affiliated group must submit proof of insurance, a copy of the Group Bylaws or mission statement (in lieu of Bylaws), the name and membership number of their dedicated Treibball trainer and a list of a minimum of ten people experienced in, and knowledgeable of, Treibball, who are available to assist with competitions.

3. Affiliated clubs, groups or facilities must appoint a member to act as a contact person. This person shall be the liaison between ATA and the club, group or facility and is required to maintain a valid e- mail address and may join the ATA as a Level II Trainer/member.

4. The trial area should be of a flat, non-slip surface that provides safe footing for the dogs and handlers competing.

5. Submission of competitors qualifying runs for Virtual titles must include a filmed verification of the field dimensions, a marked Handler Area and the marked Start Area.

6. Ample space should be available close by for crating, exercise, warm-up, and for spectators to view the competition field. The ATA strongly recommends an area be set aside for warm-up, for the dogs and handlers prior to competing. If possible, the spectators' viewing area should be separate from the crating, exercise, and warm-up areas.

7. The perimeter of the field should be secured in such a manner that all balls are easily maintained within the playing field, so that even an assertive dog cannot push the ball outside the field, and so that spectators have a clear indication of the boundary between the playing field and the spectators' area.

8. Other amenities such as convenience for parking, camping, motels, shade, restrooms, food options, should be considered when selecting a site.

N. Additional Rules

1. Dogs are not allowed at the immediate border of the field, and should remain out of sight while another dog and Handler are competing.

2. Spectators with food are not allowed at the immediate border of the field while dogs are competing.

3. Female dogs in heat may not participate. They may be rescheduled to compete at a later date.

4. For trials held outdoors, in case of inclement weather, the Judges, in conjunction with the Host Committee, will decide whether the trial should be postponed or suspended.
5. Tie-breakers may be decided at the discretion of the judges in cooperation with the Host Committee.

O. Judge's Discretion

A Judge, at their discretion, may decide a dog should be removed from the run, or the Trial, when he/she believes:

1. The dog has been trained by pressure. "Pressure" is here defined by the ATA as any type of aversive methods: Physical corrections or punishment, threat, verbal abuse or berating.
2. The dog is under physical stress.
3. The dog presents any sort of danger to themselves, people, or other dogs.
4. The dog is so overcome by distractions that they are deemed not prepared for trial activity.
5. The progress of the current run is not in the dog's best interest.

P. Titling/Awards

1. ATA titles may be awarded in Live or Virtual competition. An American Treibball Association Competition title consists of a number of qualifying runs within the time frame designated for each division, under the aegis of two different CATT, or ATA Level II or III Member judges, in good standing.

If two qualified ATA member Judges are not available, a qualified ATA Level I member or an ATA Level III Facility/club member may be substituted and serve as the second judge at that Trial.

2. A qualifying run is defined as one run with any time score within the allotted time period, plus or minus any bonus or demerit points. Qualifying runs are based on bringing all balls into the goal, within the designated time frame for each division.

ATA-Intro, Division A & B: 2 qualifying runs-time period 5 minutes

ATA-Beginner, Divisions A & B: 2 qualifying runs-time period: 7 minutes

ATA Intermediate: 3 qualifying runs-time period: 7 minutes

ATA Excellent: 4 qualifying runs-time period: 7 minutes

ATA Champion: 4 qualifying runs-time period: 7 minutes

Senior/Honors -Identical to the level competing in, time period: 9 minutes

Team Treibball: 3 qualifying runs-time period 10 minutes

3. Awards are to be given for 1st through 4th place in each division, the following colors:
 - 1st place = Blue Ribbon or Rosette

- 2nd place = Red Ribbon or Rosette
- 3rd place = Yellow Ribbon or Rosette
- 4th place = White Ribbon or Rosette

Toys or other awards may be given, in addition to or in lieu of, ribbons at the discretion of the Host Committee.

4. Competition Awards are to be given for 1st through 4th place in the following class, size and age appropriate categories, for Adults, Senior/Honors and Junior Handlers.

ATA-I-Intro, Division A & Division B
 ATA-B - Beginner, Division A & Division B
 ATA-BJH-Beginner, Junior Handler, Division A & Division B
 ATA-BH-Beginner, Honors-Division A & Division B
 ATA-I-Intermediate
 ATA-I-JH-Intermediate, Junior Handler
 ATA-I-H-Intermediate, Honors
 ATA-X-Excellent
 ATA-XJH-Excellent, Junior Handler
 ATA-X-H-Excellent Honors
 ATA-Ch.-Champion
 ATA-Ch.-JH-Champion, Junior Handler
 ATA-Ch.-H-Champion, Honors
 ATA-TT-Division A & Division B

Additional awards specific to the member club, facility or area may be given in addition to placement ribbons or toys.

Q. Competition Officials/Committee

1. **Competition Chairperson:** The Competition Chairperson oversees the entire running of the trial before, during and after. The Competition Chairperson may also serve as Host, but may not serve as a Trial Judge, for that competition, to avoid any conflict of interest.

The Competition Chairperson shall enforce all rules of the ATA from the time competitors are admitted on trial grounds until their departure.

The Competition Chairperson shall eliminate any competitor who is either verbally or physically abusive to any person or dog involved in the Competition. Any qualifying runs this competitor's dog may have earned during the competition shall be forfeited and no refunds will be given. The Competition Chairperson shall notify the ATA in writing of any competitor disqualified or eliminated from competition and the reason for the elimination. (The Competitor Disqualification Form is to be submitted to the ATA by the Host Committee along with the final Trial Report form.)

- 2. Competition Secretary.** The Competition Secretary shall develop the Trial schedule and Competition Catalog for the trial and mail it and/or have it available to download for potential competitors.

The Competition Secretary is also responsible for the preparation/completion of all competition paperwork including trial results. Results of the trial should be emailed to the ATA within thirty (30) days of the competition. The paperwork to be submitted includes:

- a. The name and membership number of the Level III facility or affiliated host club, association or group.
- b. The name and membership number of the Level II or Level III dedicated trainer of record.
- c. The date and location of the trial. It is recommended that the Trial Schedule/Catalog include the county in which the trial is to take place as well as GPS coordinates.
- d. The names of the Judges, their town and state. Judges must be approved by ATA prior to submission of the catalog for review.
- e. A description of the field surface on which the trial will be held (grass, grass/dirt, sand, matting over concrete, tree bark, etc.)
- f. A listing of all entry fees for classes, age and size categories.

The Competition Secretary is also responsible to report to the ATA on the conduct and performance of Judges, Competition Management and Competition Hosts

3. Competition Host Committee

Competition Hosts are Level II member trainer's staff, or Level III member club/group, and are the governing body for the Trial. Hosts are responsible for the running of the competition including all matters other than those specifically set forth as responsibilities of the judge(s).

Competition Hosts/Host Committee is responsible for providing all equipment necessary for the execution of the Trial. Individual competitors who damage provided equipment will be expected to reimburse the Competition Hosts/Host Committee for the retail cost of any damaged equipment. (This language should be included in the Competition Hosts/Host Committee's event entry form or liability waiver.)

The Competition Host Committee will be responsible for setting the course on the field. The Competition Host Committee may determine the order of classes for the Trial. Competition Hosts are responsible for the reporting of, and may be involved with the resolution of, any disciplinary issues that arise.

Competition Hosts are encouraged to offer a Judges briefing prior to the start of the competition. The briefing should allow competitors to review the field, and ask questions of the Judges.

4. ATA approved Judge(s)

Each ATA Sanctioned Trial/Competition shall be officiated by a minimum of 2 judges who are ATA members, in good standing. All ATA Judges are subject to the following conditions:

- a. Judges must be a current CATT or ATA Level II Trainer/member, or Level III Facility/Club member in good standing.

If two qualified ATA member judges are not available for this Trial date, one qualified ATA Level I member or ATA Level III Facility/club member may be substituted, and act as the second judge at that trial.

- b. Designation as an ATA Judge is a privilege, not a right. Qualifications sought in Judges include canine experience, personal character, and interest and knowledge of the sport of Treibball. Knowledge of Treibball is hereby defined as being a CATT, a Level II Trainer/member or a Level III Facility/club member of the ATA, in good standing, and having taught all levels of ATA Treibball for 6 months prior to the date of the trial.
- c. If two qualified, additional CATT, ATA Trainer/member judges are available to officiate at a judge's runs, a judge may compete at that Trial to title their dog. Otherwise, Judges shall not be competitors or Competition Hosts in any trial he/she is judging.

5. Judges serve in the following capacities:

Goal Line Judge. There shall be one judge designated to stand on the sidelines, outside the field dimensions, and directly even/parallel with the handlers' position at the goal line. The Goal Line Judge's responsibility is to monitor action at the goal line as the balls move forward, to assure the handler keeps within the Handler Area, does not use the target stick or staff to drive the balls into the goal, and that the balls enter the goal in the prescribed order.

Ball Judge. There shall be one judge designated to stand outside the field dimensions, directly behind the back baseline, in line with the position of the point ball, (behind the ball-set) in order to have full view of the field. The Ball Judge's responsibility is to monitor the dog's ball control and the handler's direction to the dog. The Ball Judge is to serve as the senior authority and has final say on the validity of that run.

The Ball Judge has final authority over any bonus or demerit points earned as the dog drives the balls to the Handler at the goal.

6. Additional administrators

Timekeeper. There shall be an official Timekeeper for each competitor's run at the Trial. The timekeeper is responsible for timing each dog's performance and keeping an accurate and consistent accounting of the run. A Host Committee steward may serve as official Timekeeper.

Scribe/Record-keeper. A Scribe/Record keeper may assist either Judge in marking any faults noted by the Judge during the run.

An experienced Host Committee member should be designated as Gate Steward. The gate steward's responsibility shall be to keep the dogs that are entered in each class in order and ready to compete.

R. After Trial Forms

1. All required forms are to be submitted within thirty (30) days after the date of the trial. Failure to do so may result in a fine and/or the host club/group being placed on probation, which may affect future trials. If unforeseen circumstances arise that may cause a delay, please notify the ATA immediately.
2. Scribe Sheets/Marked catalog – kept by club. Scribe sheets and copies of marked catalogs are to be kept by the club/group for a period of six months.
Marked Catalog – The catalog pages must be clearly identified by listing the Level II Trainer or Level III Club/Group, Name and Member number, Competition Date, Judge(s) Name and Member number, Class, Level, Division, and Category on each page. The dog's time, Qualifying runs, and Non-qualifying runs must be clearly indicated. The catalog must also include each dog's ATA Registration number, and Owner's last name for each entry for each class.
Clubs/Association groups are not required to submit copies of the fully marked Catalog. The Association requests that the completed Catalog be kept on file by the club/group for a minimum of 1 year.

S. Recordkeeping

1. **Competitors List** - send to the ATA. A complete list of competitors is due when submitting results of a trial or competition. This list is to include the names and addresses of the registered owners of the dogs entered in the competition. E-mail addresses are encouraged, but not required.
2. **Recording Fees** – send to the ATA. The recording fees are due when submitting Trial results. Fees shall be submitted for ALL runs listed in the catalog, including runs in which a dog was entered but scratched or did not compete.
3. **Trial Report Form** – send to the ATA. This form is to be filled out by the Competition Chairperson or Secretary and mailed to ATA with the competitor's list and recording fees.
4. **Judge Disqualification for Dog Aggression Form** – send to the ATA. This form is to be filled out by the Host Committee member, signed by a witness to the incident being reported and submitted along with the final Trial Report form.
5. **Competitor Disqualification Form** – send to the ATA. This form is to be used for any member/competitor eliminated from competition at that Trial and the reason for the elimination.
6. **Judging Sheets** – copies of the Ball Judge judging sheet send to the ATA. The Ball Judge is the presiding Judge and their sheet should include bonus points, demerits, or reason the run is deemed Non-qualifying.

T. Competitor Communications

Notice should be provided to all competitors with the following information provided:

1. A full explanation of official ATA game rules and up to date trial information.

2. A safe and fun environment for both exhibitors and their dogs.
3. Dogs exhibiting aggressive/reactive behavior will not be tolerated and that dog will be excused from the trial. A formal Dog Aggression Report form should be filed with the ATA to be entered into the dog's record.
4. The ATA affiliated clubs' Trial/Host Committee retains the right to refuse any entry. Anyone not currently in good standing with ATA will not be allowed to enter the trial.
5. Competitors, through submission of entry, acknowledge that they are knowledgeable of ATA rules and regulations and agree to abide by all rules in effect at the time of this competition.
6. Entry fees will not be refunded if the competition cannot open or be completed by reasons of riots, civil disturbances, fire, acts of nature, public emergency, and an act of a public enemy, or any other cause beyond the control of the ATA affiliated clubs' Host/organizing committee.
7. Checks for entry fees not honored by the bank do not constitute a valid entry. Any qualifying runs earned in competition by an invalid entry will be forfeited. There will be a service charge for any returned checks.
8. All dogs must be registered with a valid registration number before trial entries will be accepted.
9. Members and non-members may download a free copy of the current Sanctioned Trial and Competition Rules from our website, www.americantreibballassociation.org, under the Merchandise tab.

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Glossary of Terms

Actively working the ball:	The dog is in physical contact with the ball and is moving the ball in any direction.
Adult Dog:	Any dog 2 years of age to 7 years of age.
Aggressive Dog:	A dog that exhibits threatening, intimidating or harmful behavior directed toward a human or another animal.
ATA Approved Judge:	A current Level II or Level III member of the ATA in good standing, who has been approved by the Association as a Judge.
Ball:	Any ball used in the competition.

Ball Damage:	Any damage to the ball that would cause the ball to deflate.
Ball Judge:	Presiding Judge and has final authority for the validity of the run. This Judge is positioned on the back of the field, outside of the ring, behind the ball- set. This Judge is responsible to monitor the dog's ball control and the Handler's direction to the dog.
Ball Order:	The order the balls must be brought to the Handler Area and Goal. This varies by Level, and may be determined by either the Handler or the Ball Judge.
Ball Set:	A triangular pattern of balls formed by arranging 8 balls; 4 balls closest to the goal, a middle row of 3 balls, and 1 ball (Point Ball) the furthest from the goal.
Ball Size:	Generally measured in centimeters, may vary in accordance with the height of the competing dog's withers.
Bonus Points:	Time subtracted from the total time of the run.
Catalog:	A listing of all dogs entered in each Division and their run(s) order.
Continuation:	A Continuation may be granted at Intermediate Level and above in the event too many Spare Balls have entered the Handler Area/Goal, and the team is unable to bring the required number of balls to the Handler Area/Goal to qualify.
Competition Chairperson:	Oversees the entire running of the Trial before, during and after.
Competition Host:	Level II Trainers, or Level III facilities/clubs and are the governing body for the Trial. They are responsible for the running of the competition.
Competition Secretary:	Develops the Trial Schedule/Competition Catalog for the Trial and will have it available for competitors.
Demerit Points:	Time added to the total time of the run.
Directional cues:	Verbal cues that tell your dog which way to go, or how to move to gather the selected ball.

Down:	Verbal cue used to have your dog lie with all four feet and belly in contact with the ground.
For Exhibit only (FEO):	Class that may be entered for training purposes. Bonus points/ Demerit points will not be tracked, and the class does not count toward earning any Title.
Gate Steward:	Keeps the dogs entered in each class in order, and ready to compete.
Goal:	A sturdy, three-sided structure. Two sides are 5' and one 12' section. The height can vary from 3-5 feet tall. The 12' section is considered the "back" of the Goal, and should abut one 50' section the Total Field Area. All balls must be "penned" within the Goal.
Goal Line Judge:	The Judge assigned to stand on the sideline, outside of the ring directly parallel to the Handlers position. This Judge is responsible to monitor the action at the goal area.
Handler Area:	A 20' X 9' rectangular area marked along one side of the Field. This area encompasses the Goal. The Handler may move freely within this area to direct balls to the Goal. One of the 20' sections should be centered on the 50' edge. Demerit points or deeming the run as Non-Qualifying may result if the Handler leaves the Handler Area.
Honors Dog:	A dog with a physical disability, advanced age, or extremely high level of anxiety or reactivity.
Honors Handler:	Any Handler with a physical disability.
Junior Dog:	Any dog 6 months to 2 years of age.
Junior Handler:	Restricted to one youth under the age of 18 as of January 1 of the current year.
Intended Ball:	The specific ball that the Handler has directed the dog to actively work. This ball enters the Goal in the correct order.
Leading Edge of the Ball:	The portion of the ball closest to the Handler Area.
Level 1 Member, Adult:	Restricted to one person over the age of 18 years as of January 1 of the current year.
Level II Member:	Positive reinforcement trainers who have been approved by the Association.
Level III Member/Facility:	Regional/Local Dog Training Clubs, Breed clubs, Training Associations, or Training Facilities that have been approved by the Association.
Non-Qualifying Run:	Errors by either the Handler or dog that void the current run.
Point Ball:	The 1 ball in the Ball Set that is furthest from the Goal. It is desired the dog bring this ball into the goal first.

Pressure:	Any type of aversive methods used to have the dog perform during the run.
Qualifying Run:	Any run with a final time within the allotted time period, for the dog's class and division, with no errors that would deem it as a Non-qualifying Run.
Roll Through Balls:	Any ball that "rolls through" the Handler Area completely unaided or untouched by the dog or Handler. Once this ball leaves the Handler Area it is once again considered a "live" ball.
Staff:	A 6 foot wooden stick/pole used to help guide balls into the goal after the dog brings them to the Total Goal Area. A 3-4 foot target stick may also be used.
Sanctioned Trial:	A Trial that is approved by the American Treibball Association. All Titles and awards earned at the event will be recognized and recorded by the Association.
Scribe:	An individual assigned to assist either Judge in record-keeping.
Stand:	Verbal cue used to hold the dog in an upright position behind the balls, with their body weight balanced equally on all four feet.
Standard size dog:	Dogs measuring 16" inches or more at the shoulder.
Senior Dog:	Any dog 7 years of age or older.
Standard Field Size:	50 feet wide by 75 feet long.
Start Area:	A 4 ft. by 4 ft. box clearly marked on the ground. The dog is placed in the Start Area, and may not exit until directed by the Handler.
Spare Ball:	Balls not touched by the dog, but enter the Handler Area through contact with another ball, or environmental factors.
Target Stick:	A high visibility tool, 3 or 4 feet in length, used as an extension of the Handler's arm.
Teacup Dog:	Any dog measuring 16 inches or less, measured at the withers.
Timekeeper:	An individual responsible for timing each dog's run, and keeping accurate and consistent accounting of the time for the run.
Total Field Area:	An area enclosed by a sturdy fence within which the game is played. The balls may move anywhere within this area during the game.
Unintended Ball:	Any ball put into play by the dog during a Ball Run that is the incorrect ball in the Ball Order.

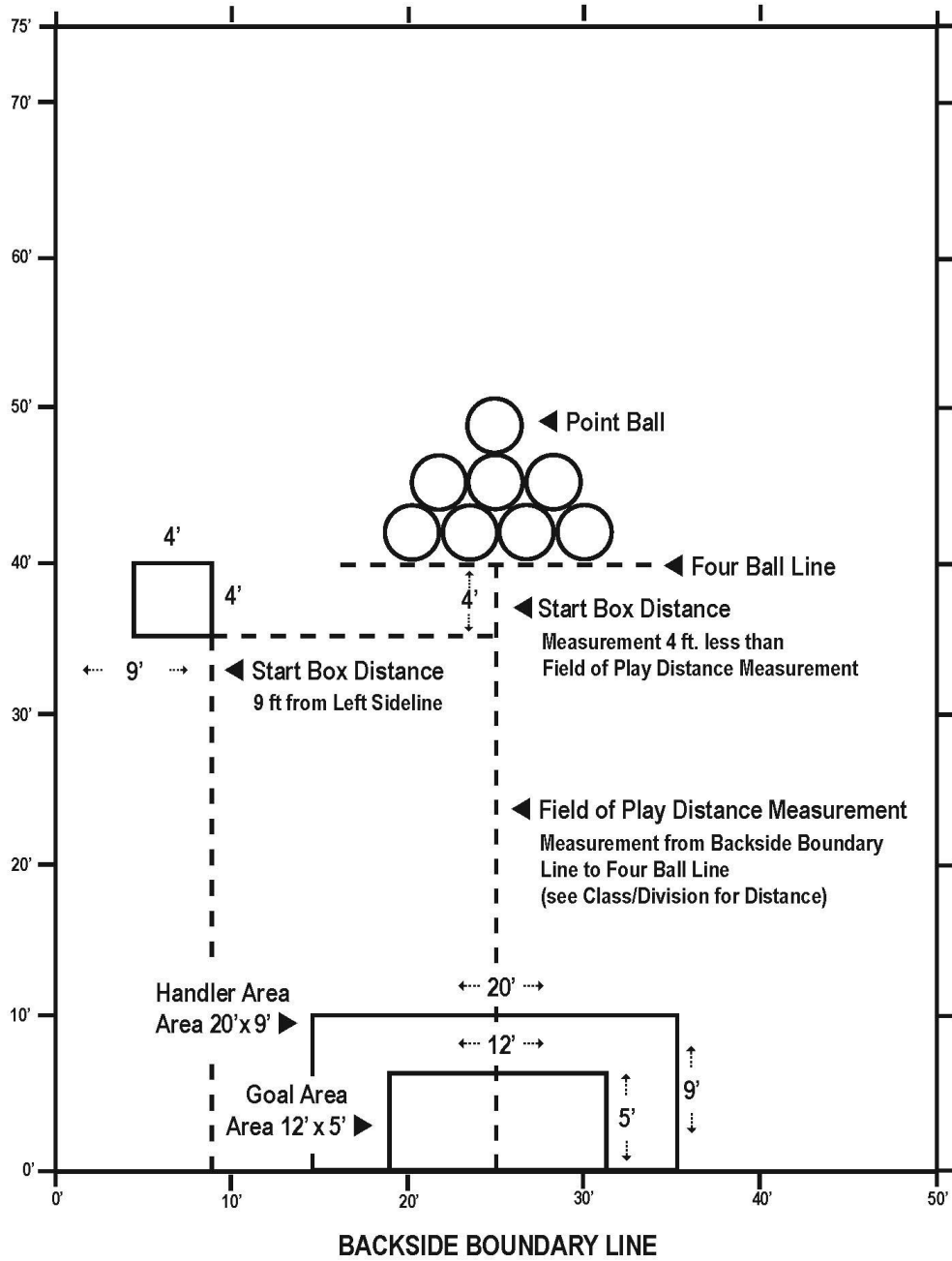
Table Overview of Game

Class	Front Line	Start Box	Qs to Title	Duration	Ball Order
Intro-A Intro B	13.5	Left of and	2	5 min	Any order
	13.5	even w/front line of Handler Area	2	5 min	Any order
Beg A – Standard Beg A - Teacup	20'	16'	2	7 min	Any Order
	13.5	Left of and even w/front line of Handler Area			
Beg B – Standard Beg B – Teacup	30'	26'	2	7 min	Any Order
	20'	16'			
Intermediate – Standard Intermediate – Teacup	40'	36'	3	7 min	Handler calls order. 5 of 8 balls must be in correct order
	26.5'	16'			
Excellent – Standard Excellent – Teacup	40'	36'	4	7 min	Point Ball 1 st and then Handler calls all balls. 6 of the 8 balls must be in correct order
	26.5'	16'			
Champion –Standard Champion – Teacup	40'	36'	4	7 min	Point Ball 1 st and then Judge determined All balls must be in correct order.
	26.5'	16'			
Senior/Honors – Standard and Teacup, Below.	THIS SPACE LEFT BLANK	THIS SPACE LEFT BLANK	THIS SPACE LEFT BLANK	THIS SPACE LEFT BLANK	THIS SPACE LEFT BLANK
Beg A/B	13.5'	Left of, and even with the front boundary of the Handler Area	2/each Division	9 min	Any Order
Intermediate	13.5'	Left of, and even with the front boundary of the Handler Area	3	9 min	Handler calls order. 5 of 8 balls must be in correct order.
Excellent	13.5'	Left of, and even with the front boundary of the Handler Area	4/Division	9 min	Point Ball 1 st and then Handler calls all balls. 6 of the 8 balls must be in correct order

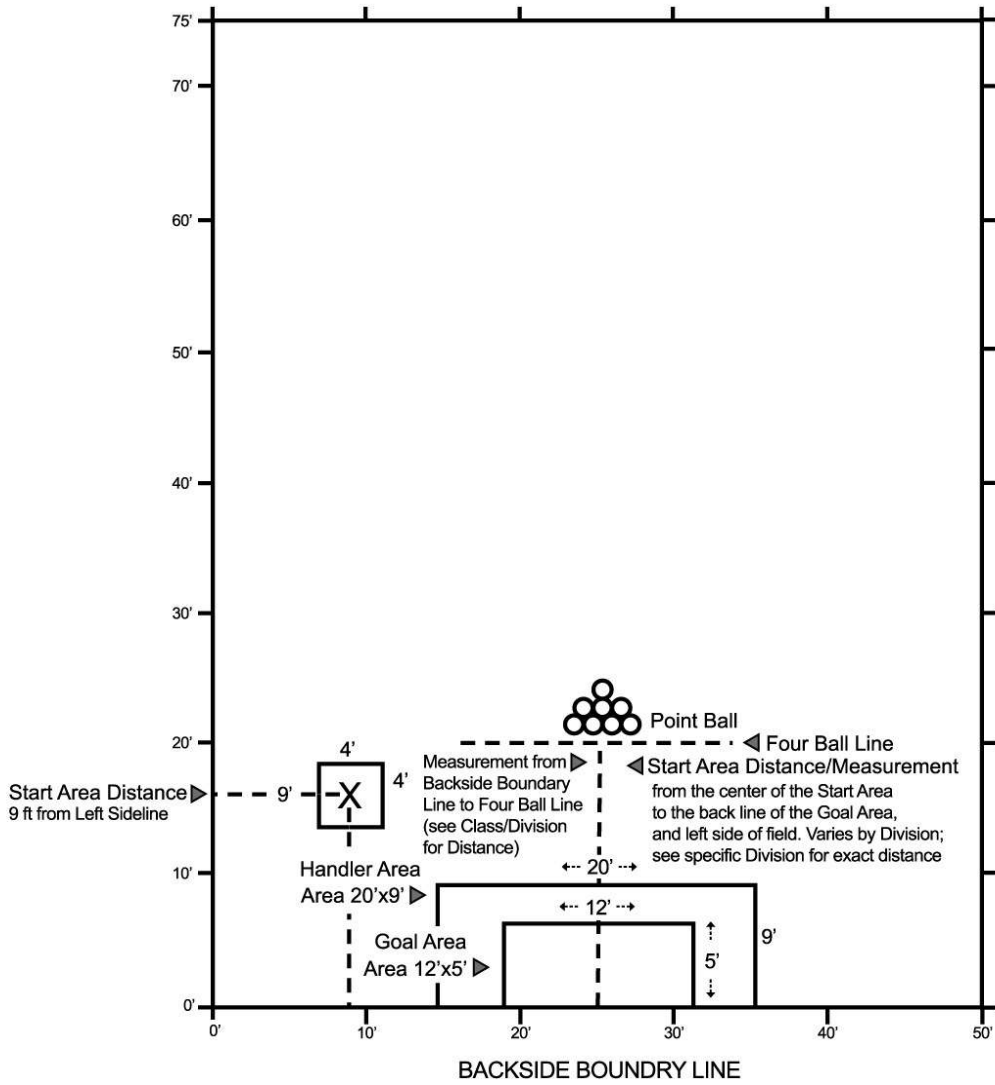
Champion	13 ½'	Left of, and even with the front boundary of the Handler Area	4	9 min	Point Ball 1 st and then Handler calls all balls. 6 of the 8 balls must be in correct order
Team Treibball					
Div. A Standard: 1 handler, 2 dogs	40'	36'	3	10 min	Point Ball 1 st and then Handler calls all balls. 6 of the 8 balls must be in correct order
Div. A Teacup: 1 handler, 2 dogs	26.5'	20'	3	10 min	
Div. B Standard: 2 handlers 2 dogs	40'	36'	3	10 min	
Div. B Teacup: 2 handlers 2 dogs	26.5'	20'	3	10 min	

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Standard Field Diagram



Teacup Diagram



Honors Diagram

